**Appendix 2**

**Child Created / Directed Game**

(“Super Bounce” Game by Mo Willems)

Resource:

Lunch Doodles with Mo Willems <https://youtu.be/K5guOVOuVMs>

Materials:

* large sheet of paper /drawing surface (eg. the inside of a flattened cereal box, butcher paper, large paper bag, …)
* marker, crayon, etc.
* dice or coin
* game “piece” or marker (this can be anything at all!)

Directions:

1. Draw you own gameboard (be creative, make it your own!). See photos below for examples.
2. Make up the rules. Eg. roll the die to move, or flip a coin: heads move ahead 2 spaces; tails 3 spaces. If you land on a space already occupied by another player, you bounce forward 1 space, they bounce backward 1 space.
3. Move your game piece – the first to reach the end wins!





