

## **BLM 7 – *Hubbub Rules***

Materials needed per pair: 5 peach pits (stones) one side coloured

bowl

50 sticks

- Hubbub was a game played with dice made from peach pits, one side of each seared black in the fire. Five peach pits are tossed in a bowl on the ground.
- The name Hubbub is from the cries chanted while the dice are uncertain. Traditionally the opponents would try to distract the other team by chanting or making noises such as “HUB HUB HUB”.
- The person in control of the dice attains the number of points shown black. If the pits fall out of the bowl during the turn, start the turn again.
- Points are kept by taking sticks. Once the sticks are gone the game is over. Suggestion is to start with 50 sticks.
- Alternative points system from other locations:
  - 5 of the same colour = 3 sticks
  - 4 of the same colour = 1 stick
- Variations within the game include:
  - The individual with the most points at the end of a set number of rounds wins,
  - The individual with the most/least number of points is eliminated from each round until only one is left as winner.